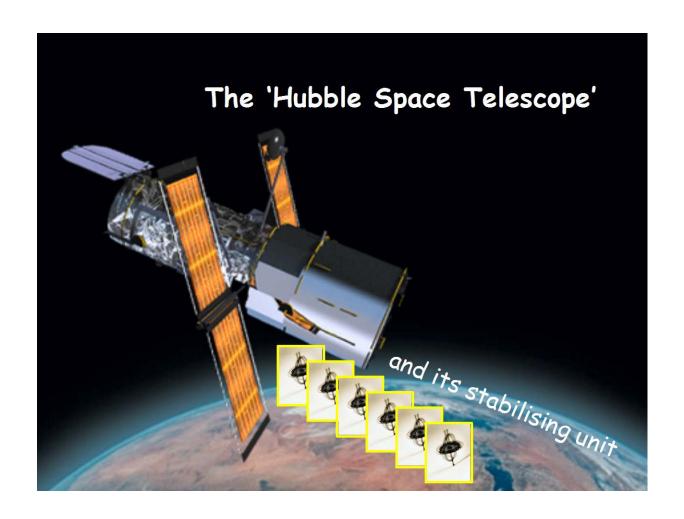
# A complete application of Interactive Markov Chains: The Hubble space telescope

Hubert Garavel (based on H. Hermanns' work)

# The Hubble Space Telescope



#### Overview

- Hubble needs three gyroscopes to stabilize
- It has six gyroscopes (i.e., three spare)
- Each gyroscope may fail as time passes
- Goal: estimate the lifetime of Hubble

From: Holger Hermanns. <u>Construction and Verification of Performance</u> <u>and Reliability Models</u>. Bulletin of the European Association of Theoretical Computer Science 74:135-154, 2001

- Initially: Hubble specification written in LOTOS
- Here: updated, simpler version written in LNT

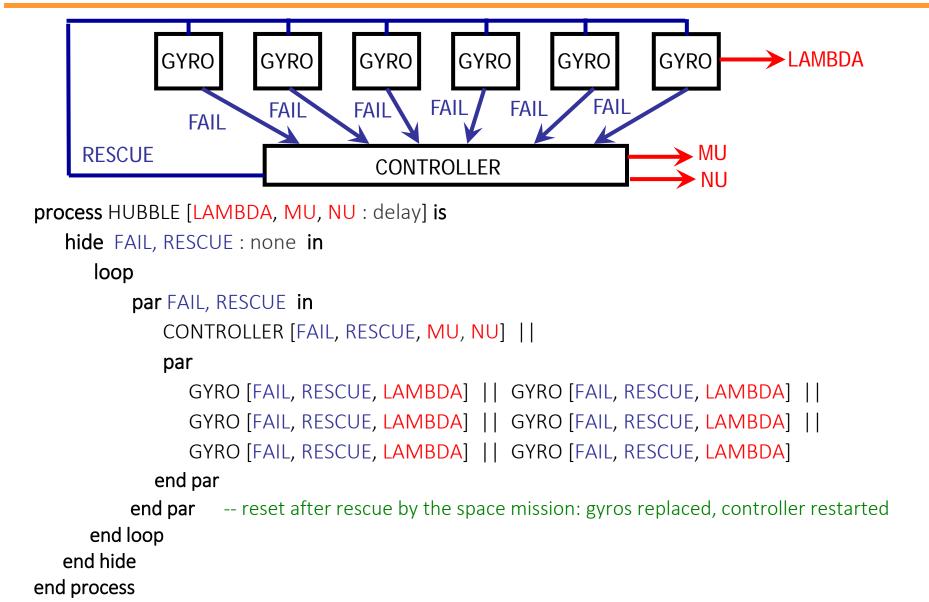
## Methodology

- Model Hubble as a parallel composition of IMCs
- Assign plausible values to rate parameters
- Generate the global state space (IMC)
- $\blacksquare$  Hide all visible actions the IMC contains only  $\tau$  and rate-transitions
- Minimize the IMC for branching stochastic equiv. hopefully, all  $\tau$ 's are removed, so one gets a CTMC
- Perform transient analysis on this CTMC to predict the lifetime of Hubble

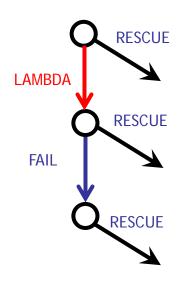
## Modelling details

- The Huble telescope has 6 gyroscopes
- As time passes, the gyros may fail
- The average lifetime of gyros is 10 years (= 120 months)  $\lambda = 12 \text{ months } / 120 = 0.1$
- Hubble falls into sleep if only two gyros are left
- Turning on sleep mode requires to halt all equipments, which takes about 3.6 days (= 0.12 month)  $\mu = 12 months / 0.12 = 100$
- When in sleep mode, a shuttle mission must be sent to repair/reset Hubble, which takes about 2 months
  - v=12 months / 2 = 6
- Without operational gyro, Hubble crashes

## Component architecture of the Hubble



## The GYRO process



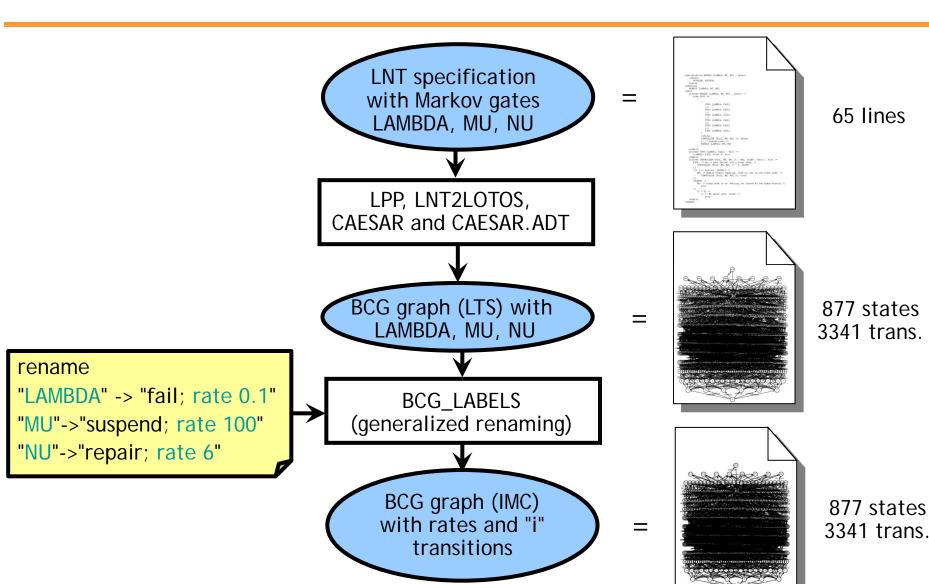
```
process GYRO [FAIL, RESCUE : none, LAMBDA : delay] is
    disrupt
    LAMBDA;
    FAIL;
    stop
    by
    RESCUE - The space mission arrives
end process
```

## The CONTROLLER process

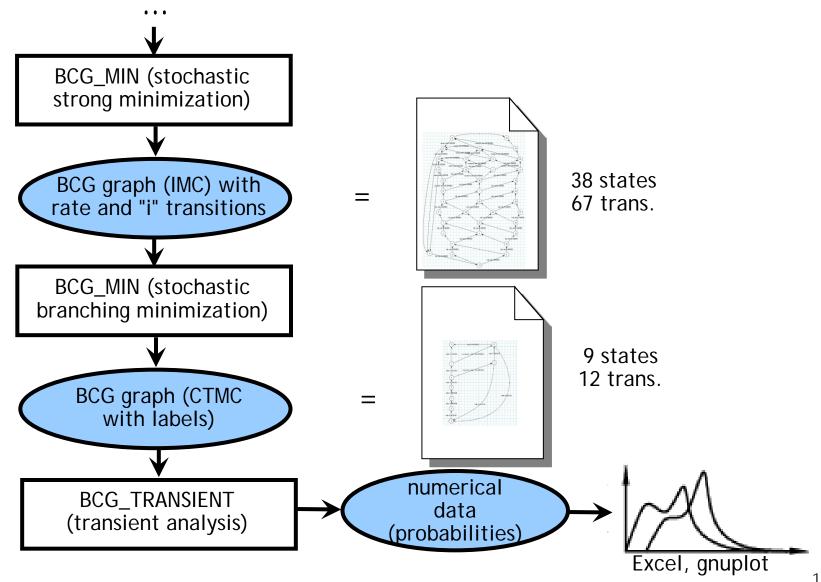
```
process CONTROLLER [FAIL, RESCUE: none, MU, NU: delay] is
   var C: nat, SLEEP: bool in
       C := 6; SLEEP := false; -- Initially, there are six functioning gyros and sleep mode is off
       loop L in
           select
              FAIL; C := C - 1 -- Ah, a gyro failed. Let's count down
           only if (C < 3) and not (SLEEP) then
                MU; SLEEP := true -- Hubble starts tumbling. Time to turn on the sleep mode
              end if
           only if SLEEP then
                NU; RESCUE; break L -- Sleep mode is on. Waiting for the space mission
              end if
           [] only if C == 0 then
                i; stop -- No gyros left. Crash!
              end if
         end select
      end loop
   end var
```

end process

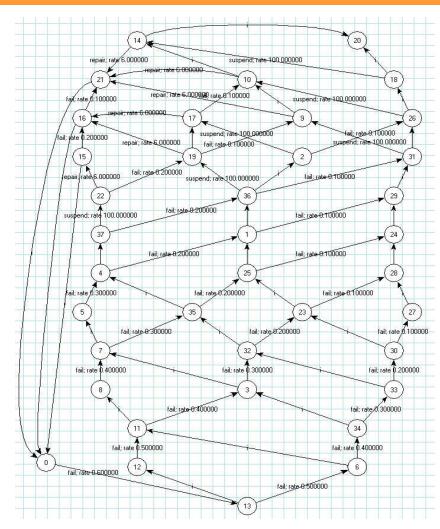
## Analysis trajectory for the Hubble (1)



# Analysis trajectory for the Hubble (2)



#### Minimized IMCs for the Hubble



rate 0. 00000 suspend; rate 00.000000 rate 0.200000

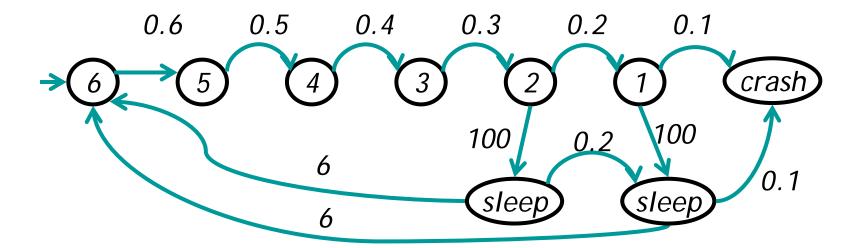
rate 0.200000 suspend; rate 100.000000

rate 0.300000

after stochastic strong minimization (38 states, 67 transitions)

after stochastic branching minimization (9 states, 12 transitions)

#### Visual verification of the final CTMC



#### Analysis of the Hubble using BCG\_TRANSIENT

- Transitions of the CTMC are labelled with tags (otherwise, only rate values could be observed):
  - repair: the space shuttle mission resets the Hubble
  - suspend: the Hubble has entered sleep mode
  - fail: the Hubble crashes
- Throughtput: average number of times a transition labelled a given tag is fired per time unit

time	throughput of "repair"	throughput of "fail"	throughput of "suspend"
0.01	1.52E-11	0.5994	1.24E-09
0.1	5.45E-07	0.59403	4.34E-06
1	0.00248872	0.543138	0.00373419
10	0.105761	0.414947	0.105725
100	0.102729	0.414615	0.102786
1.00E+03	0.0974923	0.393478	0.097546
1.00E+04	0.0577739	0.233175	0.0578058
1.00E+05	0.00031195	0.00125902	0.00031212
1.00E+06	6.03E-27	2.43E-26	6.04E-27

